

## Campaign Season 887

	<b>Knights</b>	<b>Dwarves</b>	<b>Elves</b>	<b>Orcs</b>	<b>Undead</b>	<b>Sandal</b>
<b>Starting Tranquility</b>	8	10	9	4	2	4
<b>Starting Warchest</b>	295,000	316,000	16,000	12,000	109,000	22,000
<b>Starting Population</b>	8	4	3	8	2	4
<b>Starting Prosperity</b>	6	5	8	2	4	6
<b>Tax Rate</b>	.15	.15	0	.15	.15	.15
<b>New Taxes</b>	720,000	300,000	0	240,000	120,000	360,000
<b>Character Contributions</b>	0	0	0	0	0	0
<b>Special Projects and Events</b>	-65,000 sieges	-125,000 building	240,000 adventure	-30,000 sieges	65,000 sieges	50,000 treasure
<b>Cash for War (Witenagemot starting gold)</b>	950,000	491,000	256,000	222,000	229,000	432,000
<b>Cost of Troops Mustered</b>	238,000 H 234,000 E	239,000	14,000	147,000	200,000	73,000
<b>Ending Warchest (Witenagemot ending gold)</b>	478,000	252,000	242,000	75,000	94,000	359,000
<b>Sieges Won?</b>	0	1	0	0	2	0
<b>Battle Won?</b>	1	1	1	0	0	1
<b>Battle Lost?</b>	3	0	0	3	0	1
<b>Enemy Enter?</b>	Y	N	N	Y	Y	N
<b>Troops Mustered?</b>	Y	Y	Y	Y	Y	Y
<b>Unrest?</b>	N	N	N	Y	Y	N
<b>Special Event</b>	Normal	Normal	Normal	Plague -2	Good Weather	Treasure
<b>Ending Tranquility</b>	4	10	9	0	2	3
<b>Ending Population</b>	8	5	4	3	4	4
<b>Ending Prosperity</b>	5	5	10	1	4	5
				REBELLION		
<b>Long-Term Improvements</b>		Dwarven Hall finished! (160K/160K)  Built garrison at Pass of Lar and Stonefist				

## Major Events 887

March	Orc siege at Rivershaw failed	
March	Elves/Dwarves defeat Orcs at Rivershaw Castle	Major Battle
April	Undead/Sandal sack Lechlade Keep (hex 2220)	Undead +30,000 gold Humans -30,000 gold Major Battle
April	FOG enter Orc Territory	
April	FOE enter Human Territory	
May	Undead/Sandal sack Crossgate Castle (hex 2122)	Undead +30,000 gold Humans -30,000 gold Major Battle
June	Undead/Sandal sack Peppercorn Village	Undead +5,000 gold Humans -5,000 gold
July	FOG enter Undead Territory (Gnomes)	
July	First Battle of Peppercorn – Warmaster Victory FOG	Major Battle
July	Dwarf siege of Broken Wood Castle succeeds	Dwarves +30,000 gold Orcs -30,000 gold Major Battle
August	Dwarf siege of Dourwood fails	
August	Second Battle of Peppercorn – Victory FOE	Major Battle
August	Knight siege of White Hall fails	
September	Dwarf siege of Dourwood fails	
September	Siege of White Hall broken	
October	Elven Battle of Haggleshorn – Victory FOG	Major Battle

## Other Notes 887

Dwarves	-120,000 gold for Dwarven Hall (finished) -50,000 gold for garrison at Pass of Lar -50,000 gold for garrison at Stonefist +95,000 gold for sieges in 886 + 887	Pass of Lar defense = 15 Stonefist defense = 15
Dwarves	Basilica of the Broken Magi. Some work done in 885. Nothing in 886 or 887. About ¼ of the project is finished. Total cost 200K.	
Humans	Teufeldorf Castle 0K / 500K Dragonsford Castle 10K / 90K Crossgate Castle 0K / 100K Lechlade Keep 0K / 100K	Teufeldorf Castle defense = 0 Dragonsford Castle defense = 15 Crossgate Castle defense = 15 Lechlade Keep defense = 15
Orcs	Broken Wood 0K / 100K Dourmoor 0K / 500K	Broken Wood defense = 15 Dourmoor defense = 20